



1. If anything was possible, what would your dream job be, and why?

If anything were possible, I would like to have a big business in the creative industries as a fiction author, animator, musician (vocalist and multi-instrumentalist), developer, and virtual YouTuber. This is primarily because my circumstances as a child and teenager made it difficult to express myself as someone who is perceived to be a little too different from most others. I was always being bullied by peers and even teachers, which made my self-esteem plummet over the years. However, I am thankful to God for giving me a loving mother, several older siblings, and domestic and international friends, for being supportive of my dreams. That is why I still have this kind of ambition, even though it sounds a tad scary to me, and I am still in the process of building a creative empire of my own, little by little. Secondly, my continuous consumption of creative media over the years has fueled my inspiration to create my original content. I have watched a lot of anime, listened to less popular genres of music, written my own stories, drawn my own artworks, and interacted with a lot of like-minded people.

2. Have you ever experienced a stressful situation in your past workplace (college if fresh graduate), what was it and how did you overcome it?

College students will often answer this question by mentioning their thesis project, and as a fresh graduate, I am one of those people. Working on it was extremely difficult, and much more so with the coding process itself. I spent many nights lacking sleep because I was working on the code all day every day, and then my instructor told me that I had just been playing games, even though I had not touched any of my games because of anhedonia. This is a condition where I suddenly feel no enjoyment in doing the things I like, such as video games, digital illustration, etc. I only had my mind for my thesis, so when I get reprimanded for my output, I feel as if my efforts did not matter. I would not have finished it were it not for His grace fueling my resolve to get things done and seek help when I needed to. I just gritted my teeth and kept going just so I could finish it and finished it we did. The timely completion of my project made me feel free at least.



3. In your previous position, what task did you find most challenging and why? What task did you enjoy most and why?

When I was working on my thesis with my partner, I found back-end programming the most challenging because of its inherent complexity as it handles pure information. In doing so, I have worked on so much data, built stacks upon stacks of code logic in my head, analyzed how to process certain data, and so on and so forth. Not only that, but I was forced to learn new back-end programming technologies, which is its own steep learning curve against a tight deadline. It made me hate back-end programming so much, which is not what I feel with the front-end side of things. I have an affinity for aesthetic design, so I gravitate towards working on how the interface should look, how interactable objects like buttons and tabs should appear on the screen, what choice of color is the best for the website, the logo, the banner, and many more.

4. How would your previous managers/coworkers describe you?

If this is about my experience with the thesis project, my adviser seemed to have high expectations of me. My coworker, who is my partner and best friend, kept his expectations balanced so we would not feel unnecessary pressure on ourselves. My adviser would likely describe me as very cerebral but a little on the slow side, but I do not think he would comment anything nice about how I did with the design. Meanwhile, my partner would call me the doer of the group because I try my best to realize his ideas all the time and refine it for the benefit of the project to the best of my ability. Regarding my experience in on-the-job training, my managers seem to respect my ability for design, but I do not necessarily feel the same way from my coworkers, save my partner who happened to be with me in the same organization.



5. What personal or professional accomplishments are you most proud of?

My academic distinctions and competition awards are not the things I am most proud of, but the fact that other people like my fiction and art. One of the pieces of art I am particularly proud of is the logo I made for my science club in senior high school. Another is the new official logo and banner I made for my personal novel project, which I have been working on and changing the design and rebranding several times since 2017 because of my persisting perfectionistic tendencies. I am also proud to have made brand logos for my friends' literary works and that they appreciate my efforts and praised the quality of the output itself. In short, I feel the proudest about my creative work and the fact that people acknowledge my proficiency in it. I still have a long way to go but, because of the people who believe in my abilities, I keep going until I finally leave a creative legacy behind.